

**CSE0408 Programming III**

### Department of Computer Engineering

Instructor : Yusuf Altunel, PhD

Academik Year : 2022 - 2023 Semester: Fall  Spring  Summer

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| **Project :** A survey  An Implementation  Code in Python: Yes  No  **Proje Name** : Word Guessing Game |
| **Project Statement**: The project’s goal will be to make the player think of the word choosen by program. There would be a dataset which would be connected to the project and choose the word from there. In case of 5 wrong attempts the game will be ended.  Complete List of Submissions:   1. **Resources**: The followings files will be submited:    1. Project proposal (this file) to explain the project and team    2. Source code for computer    3. Design document to explain the details of the implementation, data description, algorithms, and libraries. If there any external references, the exact position in source code of those references.    4. GitHub page to access and download the source code    5. Other submissions if any 2. **Functions**: As I mentioned the game would be very simple that the only functionality would be comparing the written word from user with the choosen word from dataset.   a: The first letter of the word be given.  b: If the entered word is in the array list it will be automatically placed there; it is not supposed to be in order.  C:The user can join the game by one click. |
| **Team Roles**  Since the project is individualized, it is developed and envolved by project owner:  Nasibullah Qarizada |
| **Resources** (libraries and resources to use in implementation):   * Since the project is not started yet, this part will be filled at the end of the project. |

#### Links

N/A